**Introduction**

**The Development**

Diablo is an action role-playing hack and slash video game developed by Blizzard North and the first of its series was released by Blizzard Entertainment on December 31, 1996.

Set in the fictional World of Sanctuary, located in the mortal realm, the Diablo series has the player take control of a lone hero battling to rid the world of the Three Prime Evils.

An expansion pack, entitled Diablo: Hellfire, was released in 1997 by Sierra Entertainment. In 1998, Electronic Arts released Diablo for the PlayStation. This version featured direct control of the main character using the PlayStation controller and was developed by Climax Studios. A Sega Saturn version was also considered by Electronic Arts but never released.

The game's success led to two sequels, Diablo II in 2000, and Diablo III in 2012. To celebrate Diablo's 20th anniversary, the original game was recreated in Diablo III in early 2017.